

cross my heart  
+ hope to die

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## SCRIPT FOR REFEREES

There are three characters in this game, defined by their desire.  
Each character wants to capture the heart of one other:

THESEUS wants to slay the heart of the MINOTAUR.  
The MINOTAUR wants to devour the heart of ARIADNE.  
ARIADNE wants to win the heart of THESEUS.

If you are a character, try to tag your target. When you do, say "HEART!"  
Your target gives you a heart. You must then take the heart to your starting place.  
While you are doing this, your heart can still be taken.

If you tag your target character and your target has no hearts,  
you take the mask of your target instead and say "DEATH!"  
The round ends and all characters return here.

Each character has two GUARDS.  
A guard can stand in a doorway of the labyrinth and say "STOP!"  
No other player can pass as long as the guard remains standing there.

After a round ends, all of the characters become guards.  
Starting with the losing character and ending with the victorious guard,  
each character must change places with any one guard.

Each group goes to a new starting position, retrieves the hearts there,  
and a new round begins.

Score is kept from round to round. The first group to win two rounds wins the game.